ECE 473/573
Cloud Computing and Cloud Native Systems
Lecture 15 Web Security

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October 6, 2025

Outline

Web Security

JSON Web Token (JWT)

Reading Assignment

- This lecture: Web Security
- Next lecture: 7

Outline

HyperText Transfer Protocol Secure (HTTPS)

- A.k.a. HTTP over SSL or HTTP over TLS.
  - HTTP communication entirely on top of TLS (over TCP), usually use port 443.
  - Provide confidentiality and integrity.
  - Usually server authentication only, but client authentication could also be added.
- Domain name authentication
  - HTTPS server certificates need to include matching domain names and/or ip addresses for the connection to be considered secure by browsers.
  - Provide protection against IP address spoofing and DNS spoofing.
  - CA certificates can also be included with new browser installations – don't install browser from unknown sources!

Authentication for RESTful Services

- Usually, RESTful requests are protected by HTTPS with server authentication only, and clients are authenticated with other means like username and password.
- It is not practical and not secure to send those information for every RESTful request.
  - Users only expect to input those information once.
  - Keeping those information in the memory of user's computer increases the risk of them been stolen by other malicious processes.
- How can we authenticate the user once and preserve the authenticated user across multiple RESTful requests?

Cookie Based Authentication

- Cookie: a HTTP mechanism that allows HTTP servers to pass information back to HTTP clients.
  - As key-value pairs via the Set-Cookie HTTP response header.
  - Clients are required to send the cookie back for the following requests.
- Cookie based authentication
  - The first RESTful request would be a login request that contains user account name and password.
  - The server backend will authenticate the user and send back a cookie containing an randomly generated string, which is usually known as the access token or the session key.
  - All following requests will contain that access token to identify the user.

Threats for Cookie Based Authentication

- Quality of access token
  - Attackers may trick the server backend to use a known token.
  - Attackers may successfully guess the access token.
  - The access token should be generated randomly after each successful login and be long enough.
- Attackers may read the access token from HTTP packets.
  - HTTPS should be used to protect all HTTP communications.
- Attackers may steal the access token from user's computer.
  - The server backend should define when cookies expire and reject expired cookies.
  - The server backend should mark cookies as session cookies for browsers to make better protection.
  - The server backend could further check for unusual uses of access tokens, e.g. unusual ip addresses.

Cross-Site Scripting (XSS)

- Assume that there is a bug in a bank website that returns a web page containing whatever included in the HTTP request.
  - Actual bugs may be more subtle.
- An attacker, aware of the bug, create a HTTP/HTTPS request to the website containing a short JavaScript code.
  - It reads the access token and sends it back to a server controlled by the attacker.
- The attacker may trick a normal user to send the request.
- The browser then displays the returned web page and runs the malicious script.
  - The malicious script runs in a web page generated by the legitimate bank website so has full control over the access token.

XSS Mitigation

- Same-origin policy: scripts (running in a browser) are only allowed to access resources in the same website.
  - So the malicious script cannot simply send the stolen access token back to a different server controlled by the attacker.
- RESTful services: separate code and data
  - Server-side scriptings are more likely to have XSS issues as HTTP/HTTPS requests and responses are usually interpreted directly.
  - It will be less risky if browsers do not interpret RESTful responses as runnable scripts – still, efforts are required on both backend and frontend.

Outline

Motivation

- How to support cookie based authentication in microservices?
  - First, a login service authenticates the user, generates the access token, and returns it to the user as a cookie.
  - This login service should also manage a token database by adding newly generated ones and removing expired ones.
  - The other services can verify the access tokens using the database.
- An extra round-trip to the database is added when processing every RESTful requests.
  - Impact performance even if we use a distributed database to handle scalability and availability.
- Is it possible for individual services to verify access tokens without a database?

JSON Web Token (JWT)

- JSON Web Token (JWT): RFC 7519, 2015
  - A JSON message format that utilizes cryptography for protection.
  - A string format to encode the JSON message so it can be included into any URL.
- JWT strings work as access tokens for cookie based authentication.
  - Instead of being random, JWT allows to include structural information into access tokens.
  - Services use pre-shared secret keys or public/private key pairs to generate and verify JWT strings – no need to use a database.
  - Still, as this is still cookie based authentication, all previous discussed threats remain possible.

JWT Message and Token Structure

- Header: `{"alg": "RS256", "typ": "JWT"}`
  - `alg`: signature algorithm
  - `typ`: message type, usually `JWT`
- Payload: `{"sub": "admin", "iat": 1759276800, "exp": 1759280400}`
  - Include claims (data) to be signed.
  - `sub`: subject, unique user id.
  - `iat`: issued at time, when the JWT token is generated
  - `exp`: expiration time, when the JWT token should be rejected
  - Both `iat` and `exp` are in Unix time, i.e. number of seconds since 01/01/1970 00:00:00 UTC.
- Signed JWT token: `xxxxxx.yyyyyy.zzzzzz`
  - A string that can be included into any URL.
  - `xxxxxx`: Base64url encoding of header
  - `yyyyyy`: Base64url encoding of payload
  - `zzzzzz`: apply signature algorithm to `xxxxxx.yyyyyy` and then encode the result bytes using Base64url encoding.

JWT Signature Algorithms

- With symmetric cryptography, a MAC algorithm is used.
  - E.g. "HS256" – use HMAC algorithm with SHA-256 hash.
  - Need a pre-shared secret among all services.
  - Every service can both issue and verify JWT tokens – if one service is compromised then the whole system is compromised.
  - Good if there is only one service. Avoid if multiple services are involved.
- With public-key cryptography, a digital signature is used.
  - E.g. "RS256" – use RSA digital signature with SHA-256 hash.
  - Need to deploy public keys of services issuing tokens (e.g. the login service) to those verifying tokens (e.g. other services).
  - Services without private keys cannot issue tokens – as long as the login service is not compromised the system remains secure.
  - Implementations choose how exactly the public keys are deployed safely to prevent man-in-the-middle attacks, from pre-shared public keys to PKI setups.

Summary

- Cookie based authentication is widely used for web services. Therefore, it is critical to protect cookies for web security.
- JWT makes cookie based authentication scalable but does not prevent cookies to be stolen or misused.